



# bourne**mouth** 7s.

24 - 26 may 2019 (bank holiday weekend)

## netball rules

All games will be played according to the **IFNA Rules** apart from specific Bournemouth 7s Rules

- Captains **MUST** attend a netball briefing at Netball Control at 9:45am on the first day of their cup (1:45 for afternoon cups)
- All games are 7 minutes each way with a straight change over
- If a team is late for a game or arrives with less than 5 players it will result in a loss and 5-0 score line
- Substitutions may **ONLY** be made at half time
- Positional bibs must be worn and marked front and back
- Where clubs have more than one team entered, players are permitted to play up a Cup but not down and this **MUST** be pre-agreed with tournament organisers
- If a player plays for any team other than who they are registered for **BOTH** teams will be disqualified
- **ALL** players are required to wear their festival wristband at all times

## competition schedule

**10:00AM SAT 25th MAY:** Cosmopolitan Cup, Viper 10 Cup, Mojito Cup, Margarita Cup games start

**2:00PM SAT 25th MAY:** Bellini Cup, Daiquiri Cup, Martini Cup, games start & Maragrita Cup games continues

**10:00AM SUN 26th MAY:** Cosmopolitan Cup, Viper 10 Cup, Mojito Cup games continue & Woo Woo Cup games start

**2:00PM SUN 26th MAY:** Bellini Cup, Daiquiri Cup, Martini Cup & Woo Woo Cup games continue

## scoring

- 5 points for a win, 3 points for a draw, 1 point a loss if the losing team score more than half the opponents score
- In the event of a tie on points, section placing will be decided on goal average, goals for divided by goals against
- In the event of a draw in the final, the teams will continue to play until the next goal is scored (Golden Goal)
- Teams are required to provide a scorer (this can be a player) – score cards will be issued by the umpires and scorers will need to stand together.

**PLEASE NOTE:** Both Captains are **REQUIRED** to check and agree the score with the umpires. The Captain of the winning team should take both scorecards to Netball Control

## injuries

- No extra time is allowed for injuries.
- If an injured player needs to leave the court, an appeal to the umpire to halt the game must come from a player
- Replacement players must take the vacant position immediately so that play is continuous
- In the event of a serious injury, common sense must prevail. **DO NOT MOVE THE PLAYER**, alert Netball Control immediately and wait for an official first aider
- If the end of the game is called before play can safely continue, the score will stand at the time of stoppage
- Any player requiring first aid must leave the court and return only when the wound is dressed and after notifying the umpire **OR** a replacement player may take the vacant position immediately so that play is continuous

## player insurance

**Bournemouth 7s accepts no responsibility for any injury caused by participating at the Festival, it is your own responsibility to source injury insurance and ensure you are covered to participate in any Festival competition.**